

# Prices of the Realm

Prices Increase or Decrease by 10% depending on local availability and increase 20% during times of War or Famine.

## Inns

Rating: Poor Quality

Room - 1 Night 5sp

Attic -1 Night 1sp

Rating: Medium Quality

Room - 1 Night 9sp

Attic -1 Night 4sp

Rating: High Quality

Room - 1 Night 15sp

Attic -1 Night NA

## Drink

	Glass/Mug	Bottle
Ale	4cp	8cp
Stout	6cp	10cp
Mead	8cp	15cp
Zzar	1sp	1gp
Brandy	7cp	1sp
Whiskey	1sp	1gp
FireWine	1gp	9gp
Elvenquist	4gp	20gp
Coffee	5gp	

## Food

### Soup/Bread/Cheese

Stew 8cp

Soup 4cp

Soup-Special 8cp

Pot Pie-Chicken 2sp

Pot Pie-Pork 1sp

BlackBread-Loaf 2sp per loaf

Nut Cheese 8sp per pound

Arabellan Cheddar 4sp per pound

Pepper Cheese 5sp per pound

Waterdavian Cheese 4sp per pound

### Meats

Quail 2sp

Herring 1sp

Fish & Chips 7cp

Duck 2sp

Chicken 3sp

Rabbit 7cp

Pork-Chops or Ribs 3sp

Venision 5sp

Ox Roast 3sp

Lizard Steak 5cp

## Provisions

Dried Beef 5gp per pound

Jerked Beef(Seasoned) 7gp per pound

Smoked Sausage 2gp per pound

Smoked Bacon 4gp per pound

Smoked Ham 5gp per pound

Salted Pork 1gp per pound

Hard Tack Bisquits 10cp per dozen

Sourdough Loaf 8sp per loaf